

PERSONAL INFO & CONTACT



Andrea Elizondo Hernández



11 / 17 / 1991



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EDUCATION

COLLEGE EDUCATION

Bachelor's Degree in Visual Arts Specialization in Graphic Design Universidad Autónoma de Querétaro 2010-2014

ADDITIONAL COURSES

"Project Management Foundations" by Bonnie Biafore, 2024 "Illustration course" by artist Luis Sánchez, 2015 "Digital Illustration" by Jesús de León, 2013

SKILLS











E-LEARNING

ILLUSTRATION (traditional and digital)

EDITORIAL DESIGN

BRANDING

GRAPHIC DESIGN

SOFTWARE SKILLS





Adobe

Photoshop





Adobe

InDesign



Illustrator

Clip Studio Paint

Microsoft Office

HARDWARE AND EXTRAS



- Windows
- Mac OS
- Wacom
- iPad Pro

Microsoft Office, Affinity Designer, Affinity Publisher, Notion, ChatGPT, Leonardo.ai, Jira, Smartsheet. traditional illustration in a variety of media, such as watercolors or ink.

LANGUAGE

Spanish

English

Proficient C2

WORK EXPERIENCE

BYLITTLE LEARNING

Articulate 360

(Storyline, Rise)

eLearning company that provides online training and e-learning development services, partnering with clients to develop custom courses regarding tech, sales, leadership, healthcare, among other topics. Team Lead & eLearning Specialist | 2023-2025

Software company dedicated to develop learning and mangement tools for the healthcare industry in the United States.

Graphic designer | 2023

CÓDIGO FUENTE / MEDTRAINER

Software company dedicated to develop learning and mangement tools for the healthcare industry in the United States.

Course Creator / eLearning designer | 2020-2023

EZQUALO LABORATORIO CREATIVO

Advertising and communication agency specialized in developing digital strategies and brand management

Illustrator | 2018-2020

TÍBIRI TÁBARA SERVICIOS DE DISEÑO

Design agency located in Querétaro, specialized in internal corporate communication and advertising. Graphic designer and illustrator | 2014-2018

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BRANDING & EDITORIAL





Garuza Web design layout proposal



Web layout proposal for Garuza's Home Page, highlighting their services in a friendly way. I was in charge of the general design in Adobe Illustrator.

THIS PROJECT BELONGS TO:

Urbānica.





Numerhábil Branding, illustration and editorial design. (Click <u>aquí</u> for more details)



SERVICIOS CONTABLES

Branding for Numerhábil, an accounting company in Querétaro. My main responsibilities included Naming, Branding, Character design, Editorial Design, Mailing and Web layout design.

THIS PROJECT BELONGS TO:





SOCIAL MEDIA









These posts were part of Iliadin's 2018-2020 social media strategy. I was tasked with creating the illustrations for each post as part of the illustrators team. We designed up to 4 posts per week, including customized illustrations for both static and animated posts. I also contributed to brainstorming ideas each week for the content.





THIS PROJECT BELONGS TO:







Vector illustrations and graphic design for Sedalmerck. These images were posted on Twitter until 2019. We were tasked with creating one every day, following their brand book and assets library. I was part of the Art department, and I contributed to brainstorming during the planning phase with the entire team. I was responsible for designing half of the posts each week, which were planned daily.

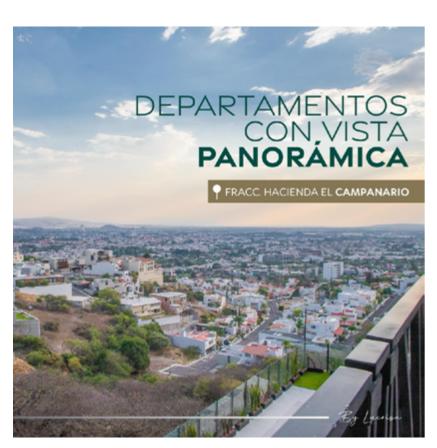
















I was in charge of designing the Instagram posts for The View, a real estate development consisting of 30 apartments characterized by luxurious facilities and a privileged location. As part of the Art department, I was responsible for developing approximately 4 posts per week, following the brand guidelines and the resources provided by the client.





I was in charge of designing graphics for the social media of Garuza, a financing company for SMEs. As part of the Art department, I was responsible for developing 6 posts per week, using stock photography, some visual resources, and the brand's colors.

INTERNAL COMMUNICATION

"La Gran Carrera PhP 2016" Boehringer Ingelheim Graphic design and illustration.









THIS PROJECT BELONGS TO:



This was a comprehensive branded campaign for the Production Plant in Boehringer Ingelheim, aiming for an internal competition with the goal of improving safety practices. We developed several assets, from posters to banners, flags, flyers, and even the trophy design. I was in charge of creating the Key Art, character design and the trophy.

Examples of infographics, newsletter and press releases. Graphic design, inner communication design and infographic.







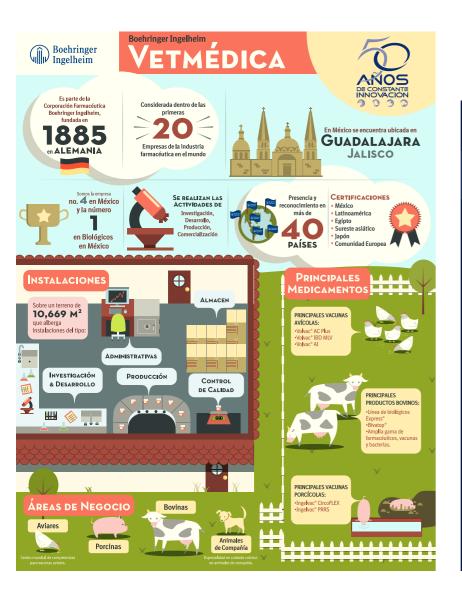
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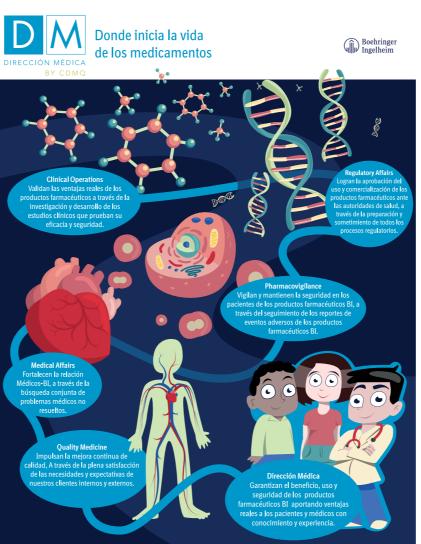


This is a variety of projects done for Boehringer Ingelheim. The first one was an infographic document for Rare Disease Day, sent internally. The second was a newsletter sent to the company to promote the Benefits Campaign "¡Vive!", and the third one was a Press Release with key information about Boehringer Ingelheim headquarters in Mexico, for a campaing aimed at universities.

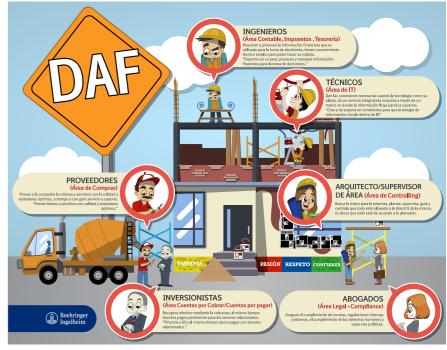
Various infographics for the anniversary of Boehringer Ingelheim.











THIS PROJECT BELONGS TO:



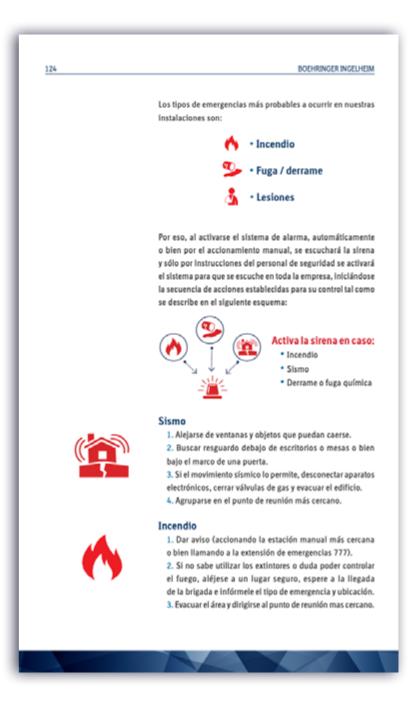
This project was developed in collaboration with each area's interns, where they provided each area's information on what they do, and a general idea of what they wanted to represent, and I was in charge of maintaining direct communication with the teams, as well as developing the infographics and illustrations. This project was part of Boehringer's 50th anniversary in Mexico.

Extracts from the Induction Manual for new employees. Editoria design, inner communication design, infographic design.









THIS PROJECT BELONGS TO:



These are a few pages from the Induction Manual, consisting in over 100 pages, detailing every aspect of the company, from its history, values, products, rules, benefits, etc. I was in charge of the full editorial project, including icon design, infographics, layout design and preparing for print.



Materials for "Día de la Familia 2015" Boehringer Ingelheim Inner communication campaign, graphic design, character design, illustration, editorial design.



THIS PROJECT BELONGS TO:



This project was developed in collaboration with each area's interns, where they provided each area's information on what they do, and a general idea of what they wanted to represent, and I was in charge of maintaining direct communication with the teams, as well as developing the infographics and illustrations. This project was part of Boehringer's 50th anniversary in Mexico.



Merck

Key art proposals for Merck's anniversary.







THIS PROJECT BELONGS TO



For this pitch, we were tasked with creating Key Arts for the upcoming Merck 350 year anniversary internal campaing, utilizing several institutional assets with sourced stock images and a customized layout. These are a few of the assets I developed specifically for this campaign.

ILLUSTRATION

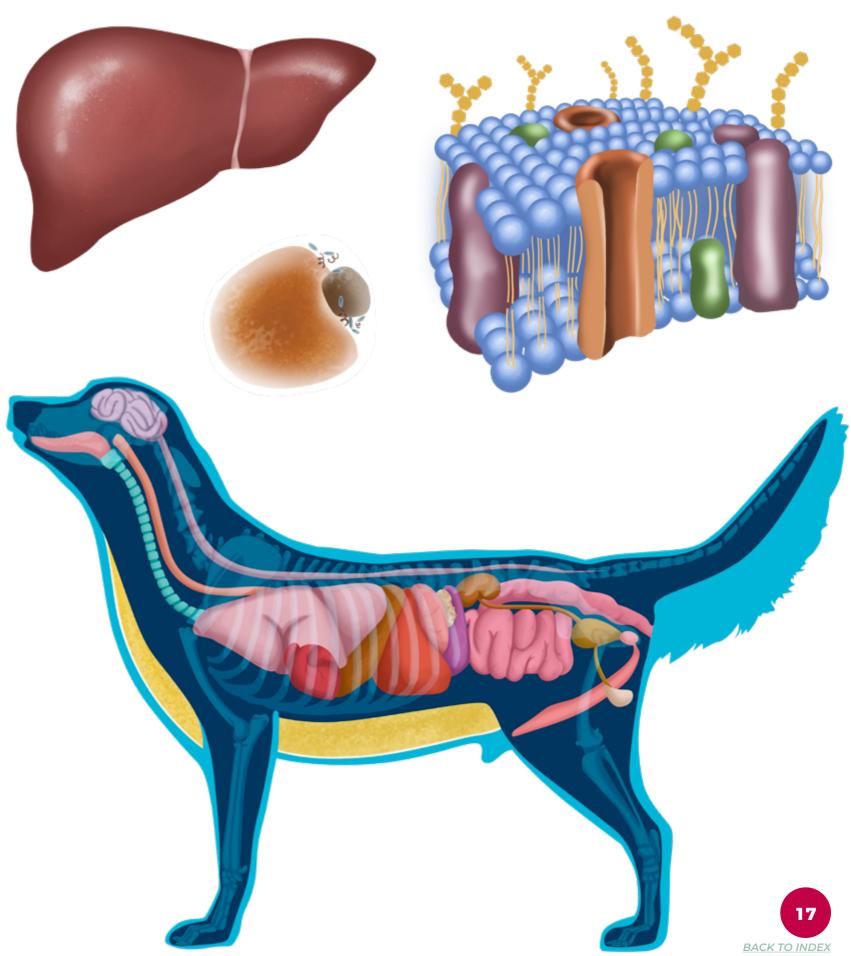


Blue Buffalo
Anatomical illustration for informative materials.

Several scientific illustrations depicting organs, tissue and cells belonging to dogs, as part of a series of educational posters aimed for veterinarians as part of a sales campaign from Blue Buffalo.

THIS PROJECT BELONGS TO:











Vector illustration Michelin



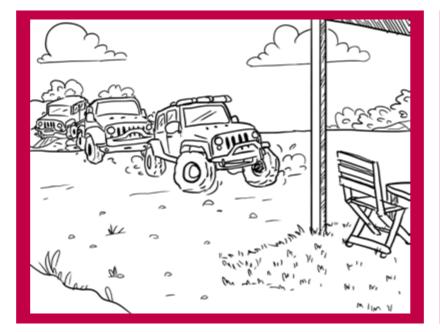
THIS PROJECT BELONGS TO:



For this project I was tasked with vectorizing some race vehicles from a few photographs shot by our team. These assets were meant to be used in large format.

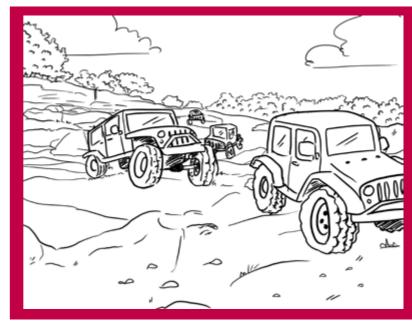




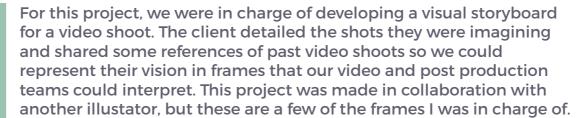








Storyboard frames BF Goodrich







Personal digital illustration.













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Personal digital illustration and lettering.



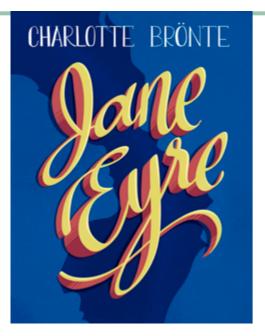






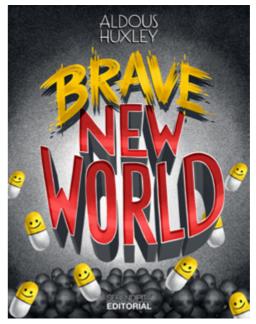




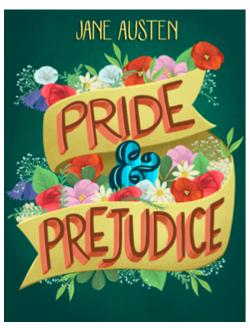


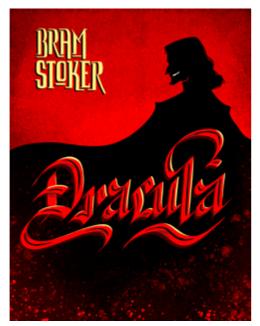
















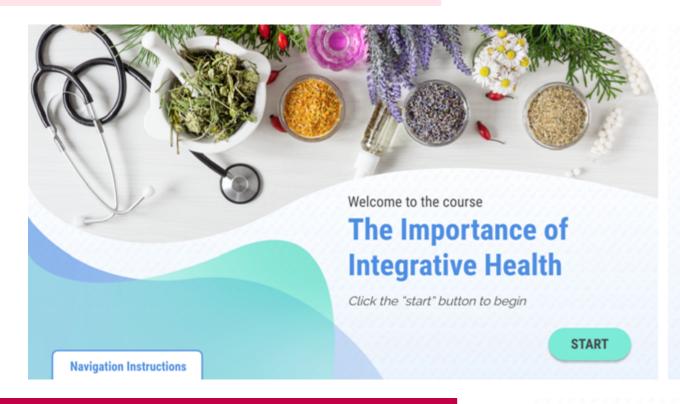


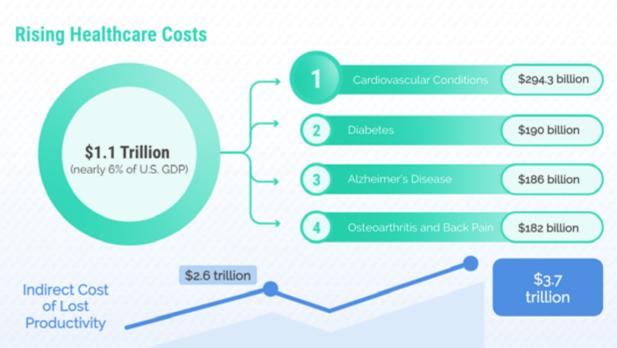
Various book covers.

Personal project.
(Click <u>here</u> for more details)

As a personal project, I took some of my favorite classic literature titles (and Stephen King) and began a redesign project of their covers, using illustration and lettering. I aimed to maintain consistent color palettes and reflect the content of each book. This is a sample; in total, I made 12 covers.

E-LEARNING



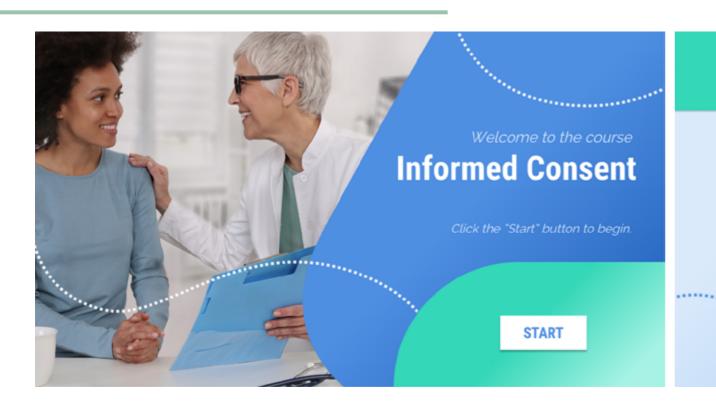


Visual and instructional design for eLearning material titled:
"The Importance of Integrative Health"

THIS PROJECT BELONGS TO:



The State of Oral Health Tooth decay is the most common chronic disease among youths aged Adults age 20-44 6 to 19 Seniors age 65 Children age 1 27.3% 10% 2% visit a 6% averaging 3.3 Seniors over 65 dentist by that cavities or missing have an average of permanent teeth 18.9 remaining





Patients have both a legal and ethical right to direct what happens to and with their bodies.

Failing to properly inform and educate a patient violates their autonomy.

Appropriately conducted, informed consent:

Protects individual patient autonomy

Encourages providers to review decisions

Enhances patient safety

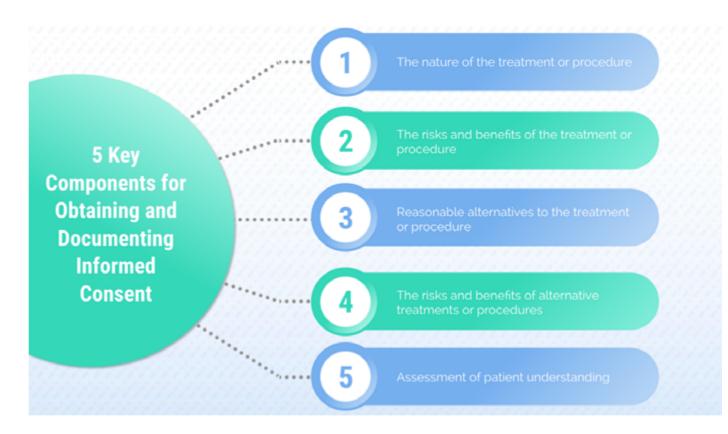
Fosters decision-making and provides incentive for patients to be involved in their care

Visual and instructional design for eLearning material titled: "Informed Consent"

(Click <u>here</u> to watch a short sample)

THIS PROJECT BELONGS TO:





contact

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